

Black Chrome Changelog  
First printing to second

Page 18: Change Dynalar Modular Finger Enthusiast Cyberhand text to the following: With the latest in Dynalar cybernetic technology you can bypass mortal limits and dial your cyberfingers straight up to eight per hand. Borgware. Cyberarm Option. Requires 2 Option Slots. Contains space for up to 8 Cyberfingers. Cyberfingers installed in this hand cause Humanity Loss but do not cause Humanity Depression when recovering Humanity via therapy or other means. Each purchase comes with 8 Standard Cyberfingers. Additional Cyberfingers are sold separately.

Page 32 - Change "The chip comes preprogrammed with one color/pattern of the buyer's choice." to "The chip comes preprogrammed with three colors/patterns of the buyer's choice."

Page 102: Remove Exotic tag from Arasaka Prototype Variable Assault Rifle.

Page 104: Remove Exotic tag from Faisal's Dead or Alive.

Page 106: Change Overlord Handcannon cost to 50eb (Costly).

Page 108: Remove Exotic tag from GunMart Special and GunMart Smart Special.

Page 109: Remove Exotic tag from Hades Multipurpose Assault Shotgun. Remove "It can still load Non-Basic Ammunition despite being an Exotic Weapon." Add "Incompatible with all capacity modifying attachments."

Page 111: Remove Exotic tag from Midnight Arms Beast Shotgun. Remove "Despite being an Exotic Weapon, it can still fire Non-Basic Ammunition." Add "This weapon has 2 Attachment Slots and is incompatible with all capacity modifying attachments."

Page 112: Remove Exotic tag from Militech Perseus.

Page 113: Remove Exotic tag from Militech Fox Dual Ammo Pistol. Remove "Despite being an Exotic Weapon, it can still fire Non-Basic Ammunition." Add "This weapon has 2 Attachment Slots and is incompatible with all capacity modifying attachments."

Page 113: Change Militech Mastiff SMG cost to 500eb (Expensive).

Page 114: Add "Despite being an Exotic Weapon, it has 2 Attachment slots that can only be used for scope attachments."

Page 116: Remove Exotic tag from Pursuit Security Incorporate Crowd Buster. Change cost to 2,000eb (V Expensive).

Page 117: Remove Exotic tag from Street Destroyer. Add Incompatible with all capacity modifying attachments.

Page 119: Add "Despite being an Exotic Weapon, it has 2 Attachment slots that can only be used for scope attachments."

Page 120: Remove Exotic tag from Superchrome Glam Rifle and Superchrome Javelin.

Remove "Despite being an Exotic Weapon, it can still fire Non-Basic Ammunition." from both.

Page 121: Remove Exotic tag from Superchrome Sidearm. Remove "Despite being an Exotic Weapon, it can still fire Non-Basic Ammunition."

Page 121: Add Excellent Quality tag to Westwood. Change "It is incompatible with all magazine weapon attachments" to "Incompatible with all capacity modifying attachments."

Page 145 - Gave Mister Kernaghan a Trading Skill Base of 14.

Page 165: On the Kendachi Mono-Guard, replace "Chance of Critical Injury" with "If the Mono-Guard causes the Foreign Object, roll for a different Critical Injury."

Page 166: On the Zhirafa Rhinocest, change “Can convert to EQ Melee VH Melee” to “Can convert to EQ Exotic VH Melee.”

Page 167: Fixed entries to match listing.

Page 168: Fixed entries to match listing.